Curriculum

Master Class Mobile

1st year of studies

1 st semester	ECTS
Basic Module Conception	5
Data Analytics & Information Architecture	3
Innovation & Creative Problem Solving	2
Masterclass Conception	10
Masterclass Introduction Mobile	5
Masterclass Mobile	5
Professional Field - Basics	5
Digital Business Transformation & Career Management	3
Leadership & Team Development	2
Software Engineering	5
Advanced Web Programming	2
Business Application Development	3
Communication & Design	5
Brand Identity & Corporate Design	3
Design and Communications Theory	2

2 nd semester	ECTS
Basic Module Prototyping	5
Summer School	5
Masterclass Prototyping	10
Masterclass Mobile	10
Prototyping & Implementation	5
Prototyping & Implementation MOB	5
Career Development in the Professional Field	10
Empirical Research Methods	2
Career Development in the Professional Field	3
Business Management Fundamentals*	2
Digital Technologies Fundamentals**	2
Artificial Intelligence, Computer Vision & Pattern Recognition	3

Ond compositor

* for students with a technical background ** for students with a business background

2nd year of studies

3 rd semester	ECTS
Basic Module Exploitation I	5
Businessplanning & Entrepreneurship I	3
Law & IP Protection	2
Masterclass Exploitation	10
Masterclass Mobile	10
Coaching & Consulting	5
Coaching & Consulting MOB	5
Professional Field - Reflection	10
Expose Workshop	4
Presentation & Exploitation	3
Lecture Series Professional Field	3

4 th Semester	ECTS
Basic Module Exploitation II	5
Businessplanning & Entrepreneurship II	5
Masterclass - Dissemination	5
Masterclass Mobile	5
Masterthesis	20
Masterthesis	18
Master Exam	2

Details and information about **the masterclass**



ECTS: European Credit Transfer System - measuring unit for the overall effort that it takes an average student to positively complete a course. One credit point equals a workload of 25 hours (presence times, independent studies, examinations, etc.).